

ENGLISH LANGUAGE (Modern English Reader)

1. Vowels : a, e, i, o, u (Page 9 to 29)
2. Use a / an : Pages 36
3. Use of This / That (Pages 42, 43, 44)

ENGLISH LITERATURE (Adventures in reading /a)

1. Lessons : 1. Catch the Ball. 2. Stop Kitty !
(Opposites, Fill in the blanks, True & False, Match with the Picture, Answer the Questions) Refer to Work Sheet

MATHS (Success with Mathematics)

(Numbers 1 to 20)

1. Counting exercises – Page 17, 18, 22, 23, 25
2. Missing Numbers – Page 19 & 30
3. What comes after
4. What comes middle Page - 31
5. Refer to Maths copy

PHONICS

1. Sounds of consonants M, R, S, N.
(Learn any 5 words for each letter's sound, and the related exercise)
2. Initial and Final letters. (Page 13)
3. Rhyming words. (Page 11 and 12)
(Study from the Work Sheets)

HINDI

- अ to अः }
क to के }

ODIA

- Write letters – @ to O (Refer to the C.W done)
a. Fill in the blanks, b. Letter that comes after c. Write first letter of the picture, d. Match the picture, e. Name the picture.

PENMANSHIP : As per class work done in the work sheet. (Aa to Dd)

ART : **Draw and colour** : Lolly Pop, Cherries, Ladybug, Cat, A Ball.

ORALS

EVS : Myself - (L - 1), My Family - (L - 2),
My Body - (L - 3), Days of the week, Insects
(Refer to the Project copy)

STORY TELLING : The Fox and the Grapes. (With actions)

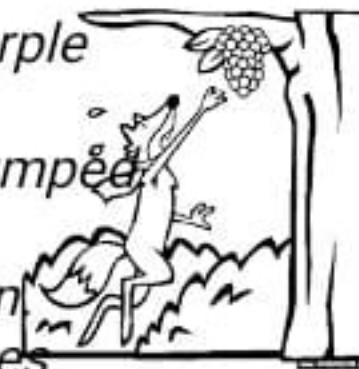
RECITATION : Come Sing With Me Book (Recite with action)
Pages 5 – Father, We Thank Thee., Pages 7 – Tap Your Head.
Pages 8 – That's Me Pages 9 – This is A Family.

G. K. : Study from Phoenix Interactive learning Book. Do not learn the Spellings.

Pages 14 – Domestic Animals.	Pages 16 – Water Animals.
Pages 15 – Wild Animals.	Pages 17 – Animal Homes.

THE FOX AND THE GRAPES

1. A hungry fox saw a bunch of purple grapes hanging from a vine.
2. He wanted to eat them, so he jumped.
3. But he could not reach them.
4. So, he jumped and jumped again.
5. Sadly, he could not get the grapes.
So, he went away saying – “the grapes are sour”.



MORAL: Don't waste your time where you won't succeed.